Reading Keys™ Level 5

Created by Dr. Dale Foreman, Stanley Crane,
and Daniel Myers

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Avant-Garde Publishing Corporation
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WELCOME TO READING KEYS

Reading Keys is a unique diagnostic/remediation program designed to help teach reading at home. Parents can evaluate a child's reading ability with the Discovery Disk, and provide lessons to improve specific skills with the Learning Disk. Sixteen objectives are covered, and each child receives a customized program of learning in the home that will carry over to a successful classroom experience.

Grade Level 5 includes the following objectives: Vocabulary/Structural Analysis: synonyms, antonyms, and word meaning. Comprehension: story details, main idea, similies/metaphors, sequence, outcome, cause/effect, inference, character trait, fact/opinion, story setting, alike/different, persuasion, and drawing conclusions.

Reading Keys provides a complete, step-by-step path to reading skills mastery. All your child needs now is your encouragement!

Reading Keys operates on any Apple II series computer with disk drive, 48K RAM, and DOS 3.3.

Contains three disks and an instruction manual.

READING - LEVEL 5 INSTRUCTIONS

THE READING KEYS SYSTEM

In this READING KEYS Curriculum Package, you will find three disks for READING - LEVEL 5: The MASTER DISK; the DISCOVERY DISK, which performs the evaluation of your child's reading ability; and the LEARNING DISK, which provides any reteaching that might be needed.

BEFORE YOU START

1. Begin by carefully reading the instructions for the MASTER DISK. If you are using an Apple II+ or older model Apple, we advise you to buy and install the upper/lower case chip before starting your child on these materials. This chip allows your child to see the lesson in the same way s/he sees printing in the "real world" — with capital and lower case letters. The upper/lower case feature is built into later model Apple computers.*

2. Listed on pages 7-8 are the objectives that READING KEYS will cover for this level. If you are not sure where to have your child start, READING KEYS will suggest a place to start. Each objective covers an independent skill area, but we list the objectives in the order in which we suggest your child should choose them.

*You can purchase the upper/lower case chip through Avant-Garde. Send a check or money order for $15.00 and your READING KEYS Registration Card to:

Avant-Garde Publishing Corporation
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WORKING WITH THIS READING PACKAGE

THE DISCOVERY DISK

The DISCOVERY DISK is the evaluator. It tests your child in 16 objectives in two goal areas to determine which reading skills have been mastered and which skills need to be learned. Your child's work in each objective area is evaluated with a five-question test. At the end of the test, your child is given the score and told what specific areas, if any, s/he has difficulty with. Both sides of the disk are used.

THE LEARNING DISK

If the DISCOVERY DISK shows that your child had problems on a particular objective, it refers him or her to the LEARNING DISK. The LEARNING DISK contains lessons and exercises that can correct the difficulties found by the DISCOVERY DISK.

Several levels of instruction for each objective are on the LEARNING DISK. If the child has difficulty with a lesson, the LEARNING DISK will provide a simpler level of instruction.

If all levels of instruction are too difficult, READING KEYS tells the child to "see Mom or Dad." Depending on how your child does on other objectives, you may want to get a simpler reading level package. On the other hand, if your child is mastering all the objectives with ease, you may want to get a higher level.

The LEARNING DISK uses both sides of the disk.

HOW YOU AS A PARENT CAN HELP

1. If your child is not familiar with the computer, take a few minutes to show him or her the various keys that will be needed to operate the system (see the MASTER DISK for instructions).
2. Also take time to show your child how to handle the disks properly.
3. READING KEYS is a friendly system you can present to your child as an opportunity to learn and have fun at the same time. Positive reinforcement from you is essential.
4. Work through the first few exercises with your child. READING KEYS is largely self-explanatory, but younger children may need assistance.
5. Allow your child to work with READING KEYS at whatever pace is most comfortable for him or her. We suggest, however, that you do not allow the child to work with READING KEYS for more than an hour at a time (or until the child finishes the objective s/he is working on, which ever comes first). This way, the child doesn't become tired and frustrated.

REPORTS

The DISCOVERY DISK also stores your child's score and keeps track of his or her progress in mastering the objectives.

Your child's progress is reported with a MASTERED, TRIED and NOT TRIED method of scoring, rather than a raw score. If your child answers at least four of the five diagnostic questions correctly, he or she has MASTERED the objective. If your child answers three or less correctly, READING KEYS marks the objective as TRIED, which indicates that the child has a problem in that area. Objectives your child has not worked on as yet are left blank (NOT TRIED).

READING KEYS offers an individual report of your child's progress. It lists which objectives your child has mastered, tried or not tried. (See the Sample Report on the next page.)

You should check the report periodically to determine how your child is doing. Be sure to discuss the child's progress with him or her.

To print the report, press R when you see the Main Menu. READING KEYS will guide you step-by-step through the report process. The READING KEYS report generator assumes that your printer is 79 characters wide.

If you do not have a printer, you can check your child's progress by pressing Q when you see the Main Menu and entering the child's name when READING KEYS asks,

WHAT IS YOUR FIRST NAME?

READING KEYS will list the objectives and show you what your child has done so far.

SAMPLE REPORT

DATE May 8, 1985
REPORT FOR PEGGY WENGER

YOU KNOW HOW TO

2-25 find synonyms in a story.

2-40 use sentence clues to find the best meaning for a word.

3-15 pick the main idea of a story.

3-45 choose the logical outcome of a story.

3-60 choose the best inference from a story.

3-75 infer the setting of a story.

3-90 find a conclusion drawn from a story.

YOU TRIED BUT STILL NEED TO LEARN TO

2-30 find an antonym for a given word in a story.

3-20 choose the meaning of a simile or metaphor.

3-50 pick the cause or effect of an event.

3-65 pick or infer a character trait from a story.

3-80 tell how two stories are alike or different.

YOU HAVE NOT TRIED TO

3-10 pick a detail that supports the main idea.

3-40 pick the sentence that is out of sequence.

3-70 pick the statement that is fact or opinion.

3-85 pick the statement that is intended to persuade.

READING - LEVEL 5

GOAL 1

VOCABULARY/ STRUCTURAL ANALYSIS

OBJECTIVE 2-25 SYNONYMS
You will find synonyms in a story.

OBJECTIVE 2-30 ANTONYM
You will find an antonym for a given word in a story.

OBJECTIVE 2-40 WORD MEANING
You will use sentence clues to find the best meaning for a word.

GOAL 2

COMPREHEN- SION

OBJECTIVE 3-10 DETAIL
You will pick a detail that supports the main idea.

OBJECTIVE 3-15 MAIN IDEA
You will pick the main idea of a story.

OBJECTIVE 3-20 SIMILE/METAPHOR
You will choose the meaning of a simile or metaphor.

OBJECTIVE 3-40 SEQUENCE
You will pick the sentence that is out of sequence.

OBJECTIVE 3-45 OUTCOME
You will choose the logical outcome of a story.

OBJECTIVE 3-50 CAUSE/EFFECT
You will pick the cause or effect of an event.

OBJECTIVE 3-60 INFERENCE
You will choose the best inference from a story.

OBJECTIVE 3-65 CHARACTER TRAIT
You will pick or infer a character trait from a story.

OBJECTIVE 3-70 FACT/OPINION
You will pick the statement that is fact or opinion.

OBJECTIVE 3-75 STORY SETTING
You will infer the setting of a story.

OBJECTIVE 3-80 ALIKE/DIFFERENT
You will tell how two stories are alike or different.

OBJECTIVE 3-85 PERSUASION
You will pick the statement that is intended to persuade.

OBJECTIVE 3-90 CONCLUSION
You will find a conclusion drawn from a story.

AVANT-GARDE PRODUCT WARRANTY

Avant-Garde diskette materials and workmanship are warranted against defect under normal use for 30 days from the date of original retail purchase. If your disk fails during the 30 day period, please return it to us with a copy of your dated sales receipt and a brief description of the problem for a free replacement.

This warranty applies to diskette materials and workmanship only. Avant-Garde makes no other warranty whatsoever, expressed or implied.

If the disk has been physically damaged, is beyond the 30 day limit, or is not accompanied by proof of purchase, include $7.50 per disk to cover the disk cost, shipping and handling.

Please return the disk only, not the entire package. Do not staple or paper clip the disk. Package the disk carefully to prevent bending, and mark the package "Do not X-ray or use magnets." We suggest that you ship via UPS, or via U.S. Postal Service with return receipt requested. Avant-Garde will not be responsible for diskettes that it does not receive unless you provide us with proof of shipment and receipt.